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Bit Manipulations CS 491 – Competitive Programming

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Objectives

Compute binary representations of an integer

- standard
- one's compliment
- two's compliment of arbitrary integers.
- Demonstrate the properties of boolean operations *and*, *or*, *not*, *xor*.

- Use shifting operations to test, set, and toggle arbitrary bits.
- Quickly determine if an integer is a power of 2.
- Quickly determine the number of set bits in an integer.
- Quickly determine the least significant set bit in an integer.

Representation of a Positive Integer

- I think you know this very well by now....
 - Each digit is a successive power of 2
 - Let's use 6 bit integers for our examples.
- 2 = 000010
- 8 = 001000
- 10 = 001010
- 17 = 010001

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One's Compliment

- If you just "flip all the bits" you get one's compliment.
- ► In C++, the ~ operator will do this.

- 8 = 001000 ~8 = 110111
- 10 = 001010 ~10 = 110101
- 17 = 010001 ~17 = 101110

We don't use one's compliment for negation though:

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0 = 000000 ~0 = 111111

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Two's Compliment

- Take one's compliment (flip the bits) and then add one.
- ► In C++, regular old negation will do this.

| 2 | = | 000010 | ~2 | = | 111101 | -2 | = | 111110 |
|----|---|--------|-----|---|--------|-----|---|--------|
| 8 | = | 001000 | ~8 | = | 110111 | -8 | = | 111000 |
| 10 | = | 001010 | ~10 | = | 110101 | -10 | = | 110110 |
| 17 | = | 010001 | ~17 | = | 101110 | -17 | = | 101111 |
| 0 | = | 000000 | ~0 | = | 111111 | -0 | = | 000000 |

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Properties of And, Or, Not

Binary And &

- Commutative and associative.
- Identity is "all ones".

Binary Or |

- Commutative and associative.
- Identity is "all zeros."

Not ~

Is its own inverse. ~(~x) = x=

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Example

a = 011001 b = 001010 c = 100110 a & b = 001000 a | b = 011011 b & c = 000010 b | c = 101110 a & c = 000000 a | c = 111111

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Exclusive or

- Is true if bits are different.
- $0 \ \hat{} \ 0 = 0$ $1 \ \hat{} \ 0 = 1$
- $0^{-} 1 = 1$ $1^{-} 1 = 0$
 - Is a good way to toggle bits:

Shifting Operations

Use << to shift left, >> to shift right.

- ▶ 001010 << 2 = 101000</p>
- 001010 >> 2 = 000010
- Allows easy multiplication and division by 2.
- Allows easy bit inspection and manipulations.

```
Check bit i
n & (1 << i)
Set bit i
n |= (1 << i)
Toggle bit i
```

```
n ^= (1 << i)
```

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Some operations

Think about how you could do these operations.

- Check if a number is divisible by 2. $\mathcal{O}(1)$
- Clear lower *n* bits. $\mathcal{O}(1)$
- Clear bits above n. O(1)
- Check if *n* is a power of 2. O(1)
 - Hint: what is x & (x-1)?
- Count number of set bits in n. O(b) b = number of bits.

- Get least significant set bit. $\mathcal{O}(1)$
 - Hint: you need the two's compliment.



Clear bits n and up

To clear upper n bits, you need to create a bitmask that sets the lower bits. mask = (1 << n) - 1;x = x & mask;Example x = 110011 -- lets clear bits 2 and up mask = (1 << 2) -1;= 000100 - 1= 000011x & mask = 110011 & 000011 000011

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Clear bits n and down

To clear lower n bits, you need to create a bitmask that sets the lower bits, then compliment. $mask = \sim ((1 << (n+1)) - 1);$ x = x & mask;Example x = 110011 -- lets clear bits 2 and up mask = ~((1 << 3) -1); $= \sim (001000 - 1)$ = ~ 000111 111000 = x & mask = 110011 & 111000 _____ 110000

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Check if n is odd or power of two

- If x is odd, x | 1 is 1.
- ► Check x is power of 2, x & (x-1) will be zero.
 - x = 001000 x-1 = 000111 & -----000000
 - x = 001010 x-1 = 001001 & -----001000

► Use (x && !(x & (x-1)) to exclude when x is zero.

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Check number of set bits in n

Consider $n \& (n-1) \dots$

n = 101100 n-1 = 101011 & -----101000

```
so...
num = 0;
while (n>0) {
    num++;
    n = n & (n-1);
}
```

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Get least significant bit